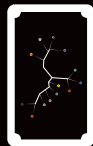
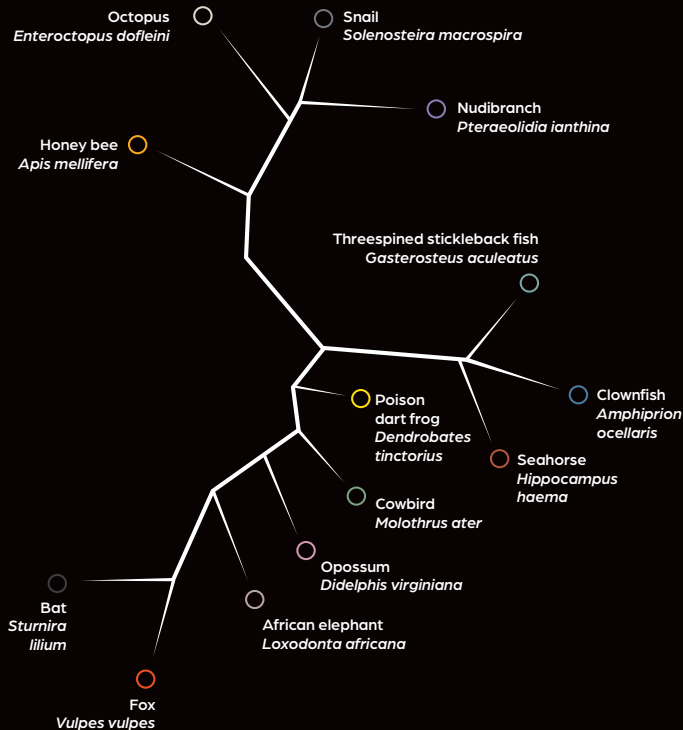


Marsupial moms tucking babies away in pouches. Clownfish dads watching over their fry. Animals around the world are united by their care for their young ones, and set apart by the unique ways they do so. As you play, pair up these animal families to learn how they grow!



What is this shape on the back of my cards? All animals, and in fact all living things on earth, share a common ancestor and can be drawn into the same giant family tree. If you could look at that tree from above, you would see something like this image—spreading branches whose lengths and positions represent how closely related each animal is to the others.



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**Carl R. Woese Institute
for Genomic Biology**

UNIVERSITY OF ILLINOIS URBANA-CHAMPAIGN

GROW
FISH!

4+
Years

PLAYING INSTRUCTIONS

Players

2-6

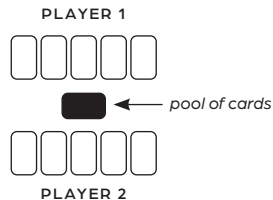
Goal

Collect the most animal card pairs.

- ✓ female & male
- ✓ offspring & offspring+parent
- ✗ female & offspring
- ✗ male & offspring
- ✗ female & offspring+parent
- ✗ male & offspring+parent

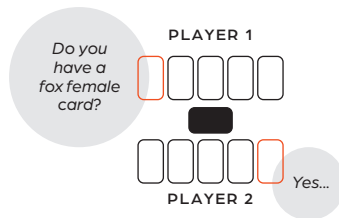
Set-up

- Deal each player 5 cards
- Remaining cards go in the draw pile, face down. (This can be called the pool of cards.)

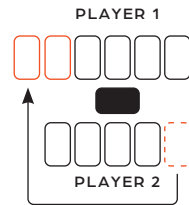


Game Rules

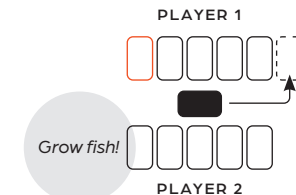
- Player 1 asks another player for a specific animal card (i.e., **fox female** or **fox offspring**). That player must give away the card asked for, if they have it.



- Player 1 receives cards and goes again.



- If the player doesn't have the card asked for, they say "Grow fish." Player 1 draws a card from the pool and ends turn.



- Anytime during the game, if the player has an acceptable pair of cards, they can put the cards face up in front of them.
- If a player runs out of cards, they can draw a card from the pool on the next turn.
- Game ends when all 26 pairs are found. The player with the most pairs wins the game.

Variation: Collect all 4 animal cards instead of pairs.